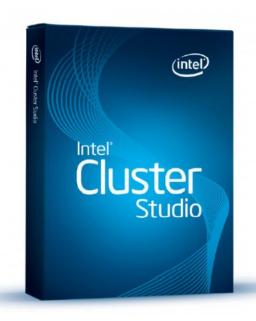
Intel Cluster Studio HiPerCH April 2013



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Agenda



- What is the Intel Cluster Studio?
- Planning with help of Intel Advisor
- Optimizations with the help of Intel Compiler
- Searching errors with Intel Inspector
- Finding MPI problems: Intel Trace Analyzer
- Analyzing code with Vtune Amplifier
- Summary



What is the Intel Cluster Studio?

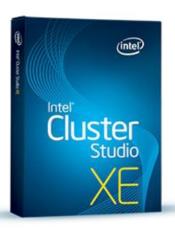


- Collection of different tools
- Should cover the hole software development process
- Different packages for different platforms



Advanced Performance

C++ and Fortran Compilers, MKL Libraries & Analysis Tools for Windows*, Linux* developers on IA based multi-core and many-core nodes



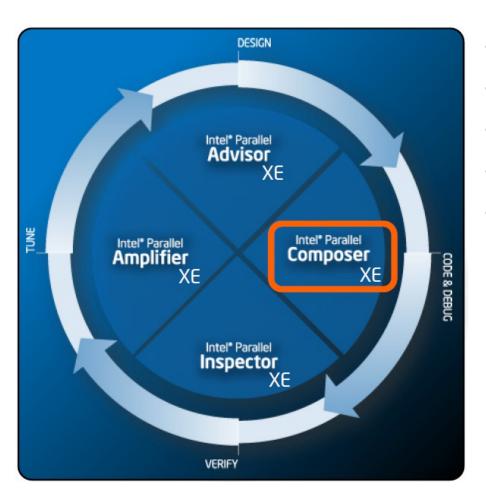
Distributed Performance

MPI Cluster Tools with C++ and Fortran Compiler, MKL Libraries and Analysis Tools for Windows*, Linux* developers on IA based clusters



What is the Intel Cluster Studio?





- Advisor: Help to parallelize code
- Composer: No IDE, compiler, libraries
- Inspector: Correctnesschecking
- Analyzer: Correctnesschecking (MPI)
- Amplifier: Parallel/serial tuning

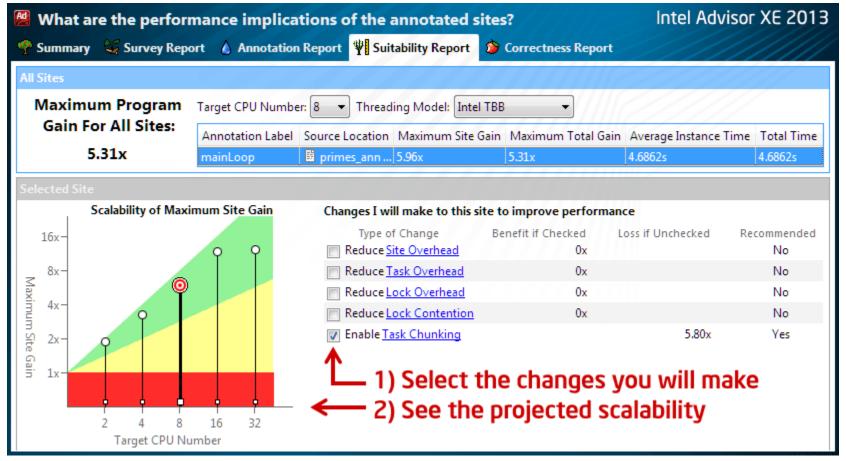
Intel Advisor



- Threading assistant for C (++/#) and Fortran
- Should lead through the process of designing software
- Parallelize existing code
- Compare different alternatives before implementing it
- Help in finding locks and points for synchronization
- Short demo in a few moments

Intel Advisor



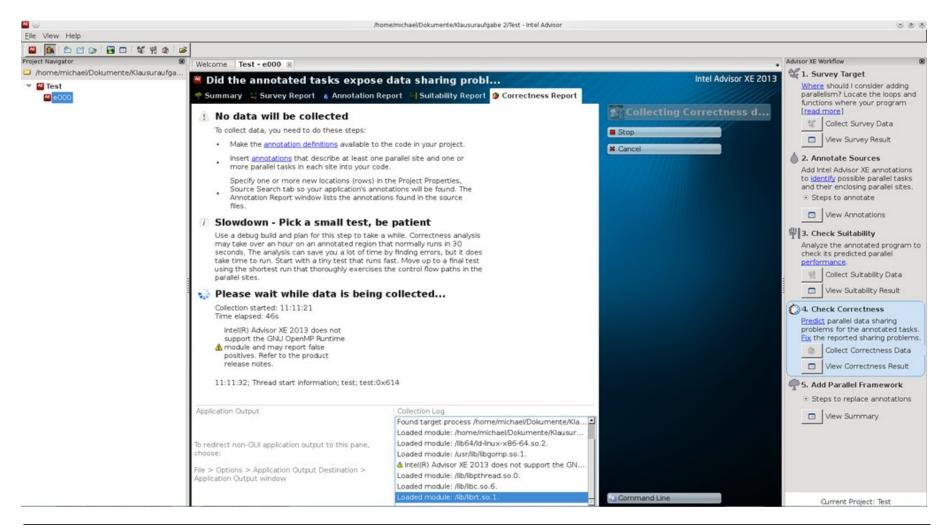


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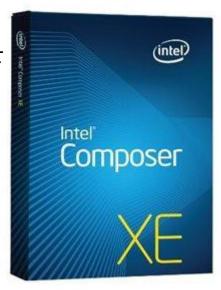
Intel Advisor







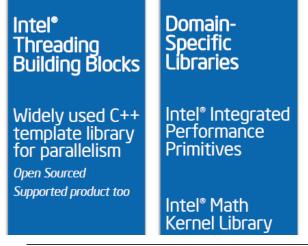
- Contains compiler (icc/ifort)
- "Special" support for Intel processors
- "Intel's compilers may or may not optimize to the same degree for non-Intel microprocessors for optimizations that are not unique to Intel microprocessors. Intel does not guarantee the availability, functionality, or effectiveness of any optimization on microprocessors not manufactured by Intel. Microprocessor-dependent optimizations in this product are intended for use with Intel microprocessors."

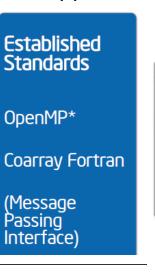


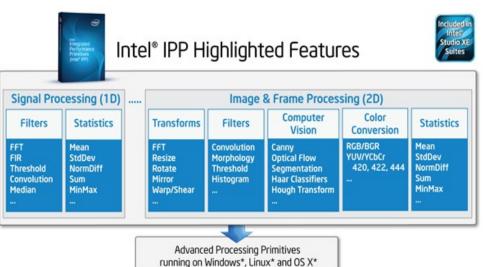




- Support of C++ and Fortran. Additionally contains:
 - Template Library: Intel Threading Building Blocks (TBB)
 - Library: Intel Integrated Performance Primitives (IPP)
 - Library: Intel Math Kernel Libraries (MKL)
 - OpenMP / Intel MPI Support



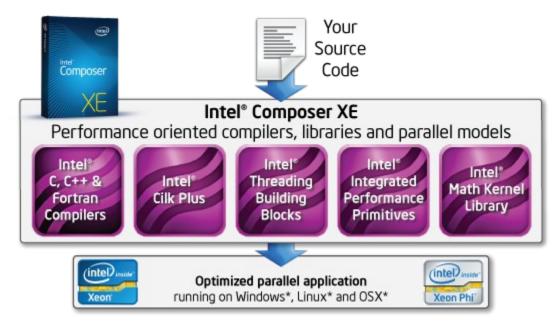








- The wish / aim:
- Use as much existing libraries and automatization as possible

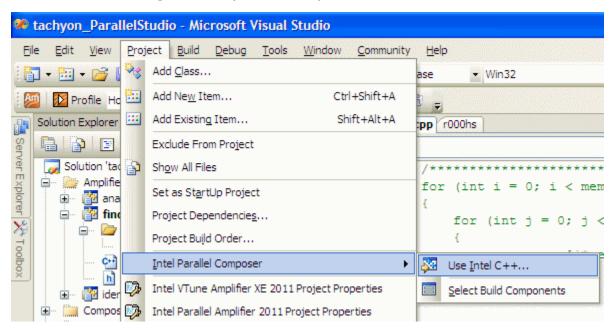


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- For Windows:
- Microsoft Visual Studio is prerequisite for composer
- Integration in existing IDE (**DEMO**):







- <u>In Linux:</u>
- Supports GNU tool chain
 - Integration in eclipse possible (tutorials online*)
 - Demo
 - Or use command line

Compiler (GCC)

Linker (LD)

Debugger (GDB)

Toolchain



^{*} http://software.intel.com/en-us/articles/intel-c-compiler-for-linux-using-intel-compilers-with-the-eclipse-ide-pdf#installing



- It may already help to change the / optimize with compiler:
 - More performance through appropriate flags
 - Indication of problematic parts by reports



- standardflags: O3 / Ox
- vec
- parallel
- ip / ipo
- - fast

Without IPO

Compile & Optimize — file1.c

Compile & Optimize — file2.c

Compile & Optimize → file3.c

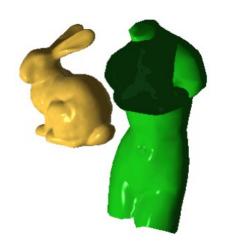
Compile & Optimize → file4.c

With IPO

file1.c file3.c file4.c file2.c













Modell	MSVC (2008)	<u>ICC (11)</u>
Venus (7200)	27,02 sec	19,76 sec
Fishes (20000)	52,36 sec	42,82 sec
Fertility (55000)	211,35 sec	186,66





- Reports
 - i.e. vectorization-report
 - -vec-report3
 - optimization-report
 - Contains Vec-Report
 - Inlining
 - Loop unrolling / fusing
 - ...

```
'sipsol.F(194): (col. 10) remark: loop was not vectorized: vectorization possible but seems inefficient.
'sipsol.F(206): (col. 12) remark: loop was not vectorized: existence of vector dependence.
'sipsol.F(296): (col. 7) remark: vector dependence: assumed OUTPUT dependence between fi_n line 296 and fi_n line 309.
'sipsol.F(309): (col. 7) remark: vector dependence: assumed OUTPUT dependence between fi n line 309 and fi n line 296.
```





```
35: subroutine fd( y )
36: integer :: i
37: real, dimension(10), intent(inout) :: y
38: do i=2,10
39:     y(i) = y(i-1) + 1
40: end do
41: end subroutine fd
```

```
novec.f90(38): (col. 3) remark: loop was not vectorized: existence of vector dependence.
novec.f90(39): (col. 5) remark: vector dependence: proven FLOW dependence between y line 39, and y line 39.
novec.f90(38:3-38:3):VEC:MAIN_: loop was not vectorized: existence of vector dependence
```



DEMO: Intel (Parallel) Composer



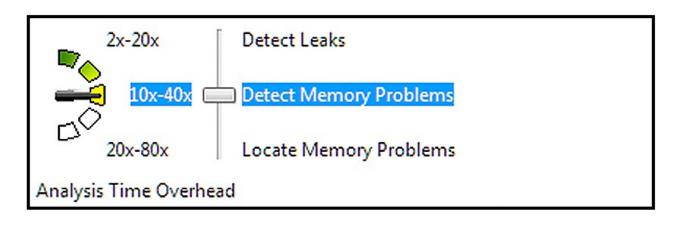
- Show how to turn on reporting!
- Compile code as RELEASE
- **Explain** dependecies
- Remove by reversing loop
- Explain ivdep

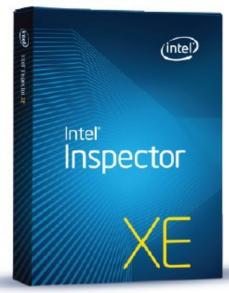


Intel Inspector



- Memory error checker (**DEMO**)
 - Leaks, corruption
- Threading checker
 - Data races, deadlocks

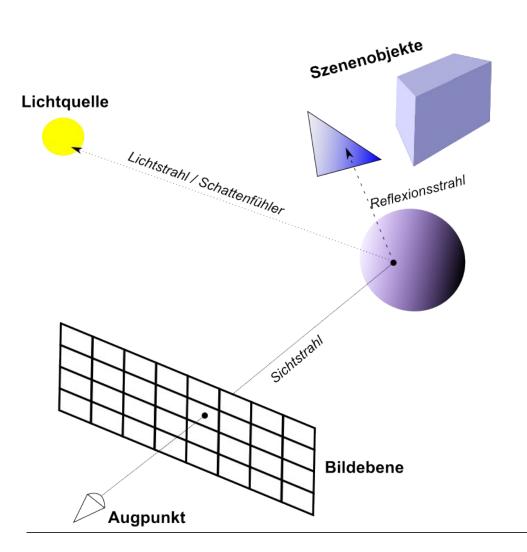






Vtune Amplifier im Einsatz



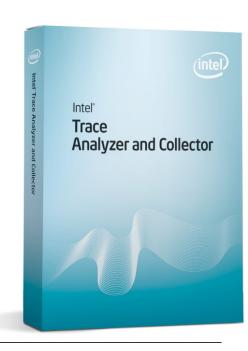


- 1. Calculate eye ray
- 2. Test intersection with objects
- 3. Find nearest intersection point
- **4.** Create reflection and shadow rays
- 5. Calculate local color
- **6.** Repeat steps 2-5 with reflection rays

Intel Trace Analyzer and Collector



- Analyzing MPI behavior
- Search for bottlenecks, deadlocks, data corruption
- Debugging (call stack, debug infos)
- Supports "Intel architecture based cluster systems"
- Only guaranteed to work with Intel MPI

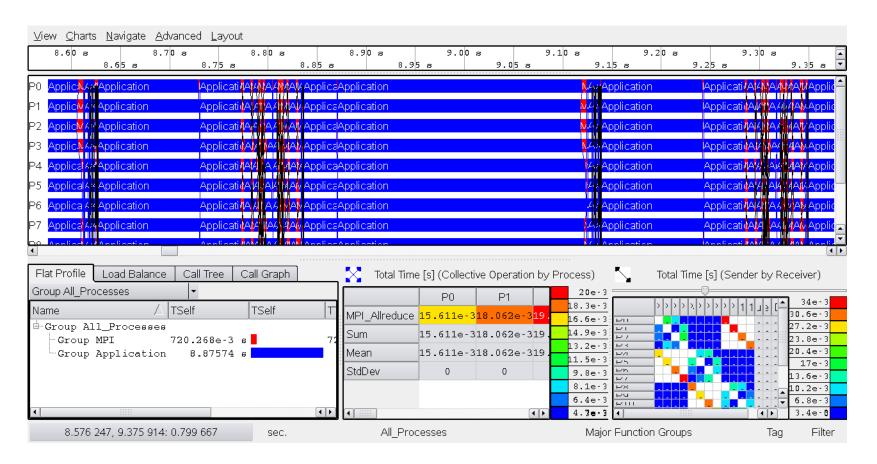




Intel Trace Analyzer and Collector

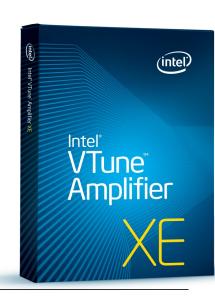


Analyzer example screenshot:



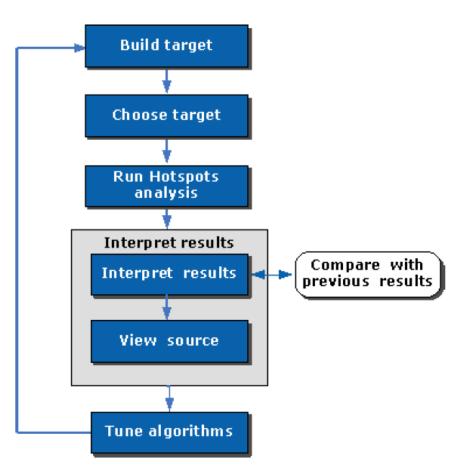


- Supports C (++/#), Fortran, Assembler, Java
- Serial and parallel tuning
- Sample based
- Normal build with -g can be analyzed
 - → Use releasebuild
- Graphical or commando line based execution
- Less overhead → real runtimes and results





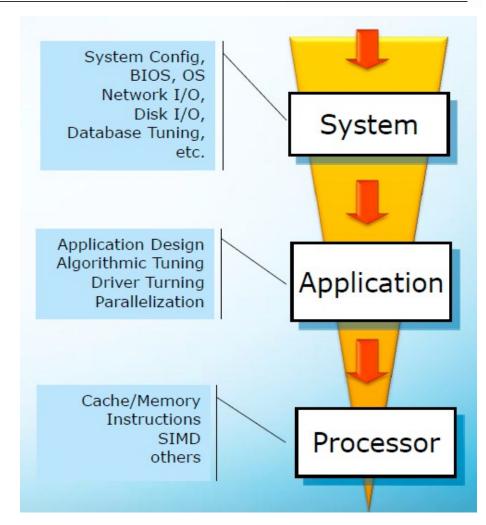




- Workflow for optimizing
- Different types of analyses (see next slides)
- Questions:
 - Why optimizing?
 - What should be optimized?
 - Aim of optimizing?
 - How to optimize?



- Use top-down-method
- Amount of work increases with the depth of the level
- Aditional aims
 - Portability
 - Code readability
 - Maintainability
 - Reliability







- Scale and Vectorize
- Example: 9-point stencil image blur filter

	Single Thread	1 Thread & Vectorized	122 Threads & Vectorized
Xeon Phi	2838,342 s	623,302 s	8,772 s
Xeon	244,178 s	186,585 s	43,862 a

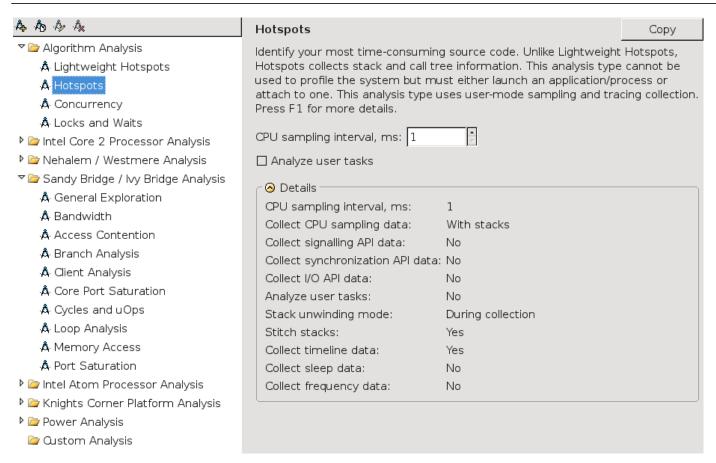
Example: Diffusion Simulation from Maruyama

	Single Thread	183 Threads	244 Threads & Vectorized
Xeon Phi	5699,55 s	84,622 s	18,664 s

Taken from: "Intel Xeon Phi Coprocessor High-Performance Programming"



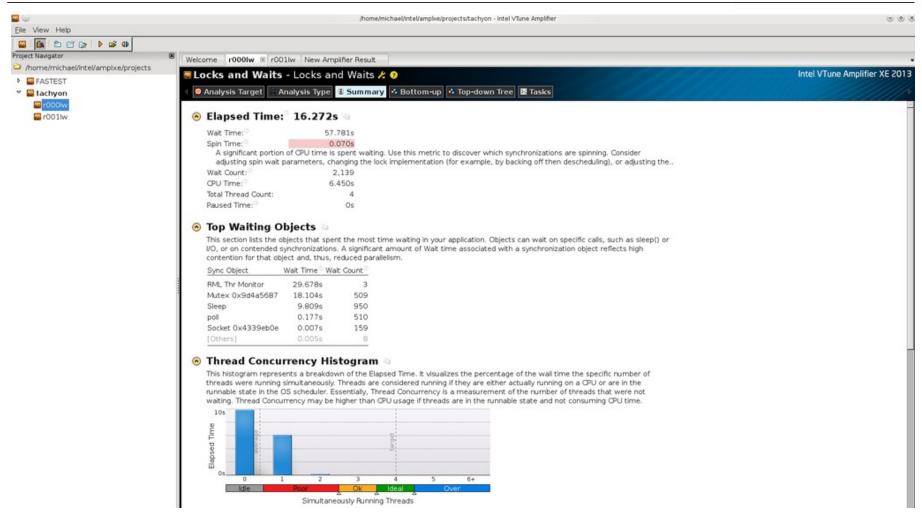




- Depends on underlying architecture
- Our new Cluster: Sandybridge







Vtune Amplifier im Einsatz



- Intel delivers code samples with the Amplifier
- Considered here:
 - The Tachyon-Raytracer
 - Matrix Matrix Multiplication
- Include intentional errors / problems
- Little changes result in big impacts on performance



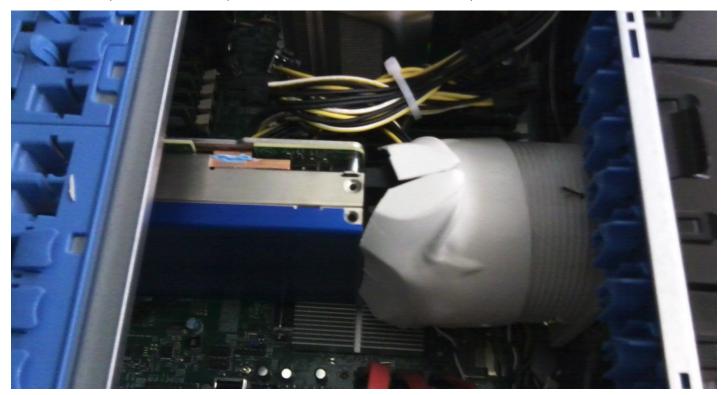


DEMO

- Raytracer with hotspots und locs
- Matrix-Multiplivation and LL-Cache Misses
 - Also on Xeon Phi
 - Hotspots / Assembler
 - (Hardwarecounter)



- Xeon Phi also supported
- 240 Threads, 60 cores, 8 GB GDDR5 RAM, PCI-E 2.0





First compile the program and copy to Phi

```
mburger@mice:~/matrix/linux$ source /opt/intel/bin/compilervars.sh intel64
mburger@mice:~/matrix/linux$ make mic
icc -g -03 -debug inline-debug-info -vec-report0 -mmic -c ../src/util.c -D_ICC -D_LINUX
icc -g -03 -debug inline-debug-info -vec-report0 -mmic -c ../src/multiply.c -D_ICC -D_LINUX
icc -g -03 -debug inline-debug-info -vec-report0 -mmic -c ../src/matrix.c -D_ICC -D_LINUX
icc -g -03 -debug inline-debug-info -vec-report0 -mmic util.o multiply.o matrix.o -o matrix.mic -lpthre
ad -lm
scp matrix.mic mic0:/tmp
Enter passphrase for key '/home/mburger/.ssh/id_rsa':
matrix.mic
100% 32KB 31.5KB/s 00:00
touch mic-pushed
mburger@mice:~/matrix/linux$
```

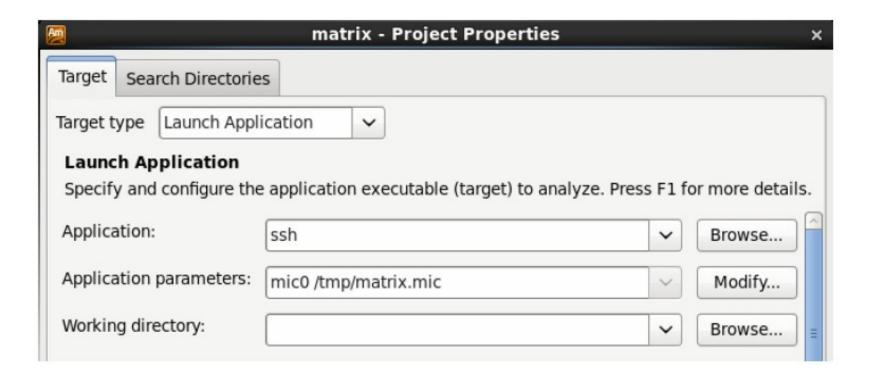


Run in native mode:

```
mburger@mice:~/matrix/linux$ ssh mic0
Enter passphrase for key '/home/mburger/.ssh/id_rsa'
[mburger@mice-mic0 mburger]$ cd /tmp/
[mburger@mice-mic0 /tmp]$ ./matrix.mic
Addr of buf1 = 0x0x7fa3f72cd010
Offs of buf1 = 0x0x7fa3f72cd180
Addr of buf2 = 0x0x7fa3f024c010
Offs of buf2 = 0x0x7fa3f024c1c0
Addr of buf3 = 0x0x7fa3e91cb010
Offs of buf3 = 0x0x7fa3e91cb100
Matrix size: 3840
Using multiply kernel: multiply1
Threads \#: 240, Execution time = 26.170 seconds
[mburger@mice-mic0 /tmp]$
```

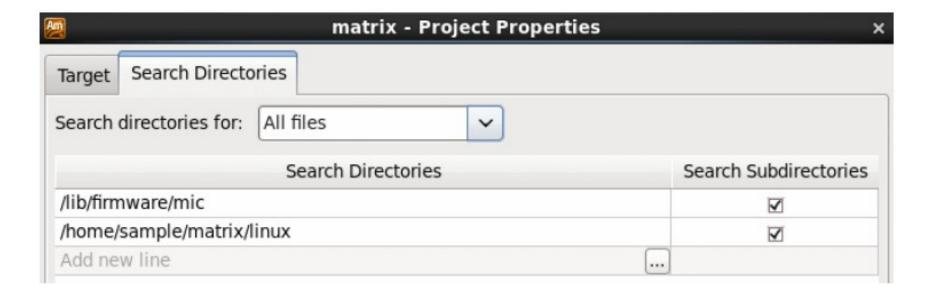


Setup project correctly:



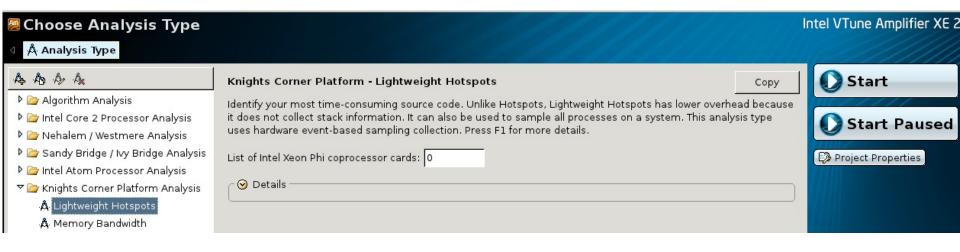


Setup project correctly:



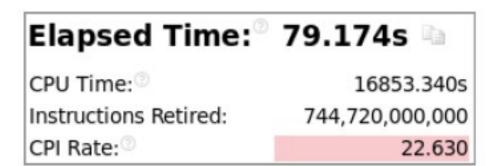


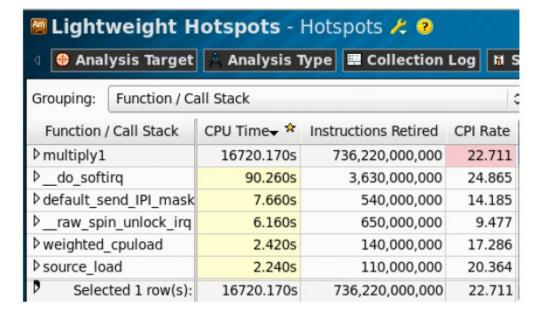
- Start correct analyses type
- Sample driver must be loaded and configured correctly





- Look at the results
- Summary
- Tree View
- Clock ticks per instruction

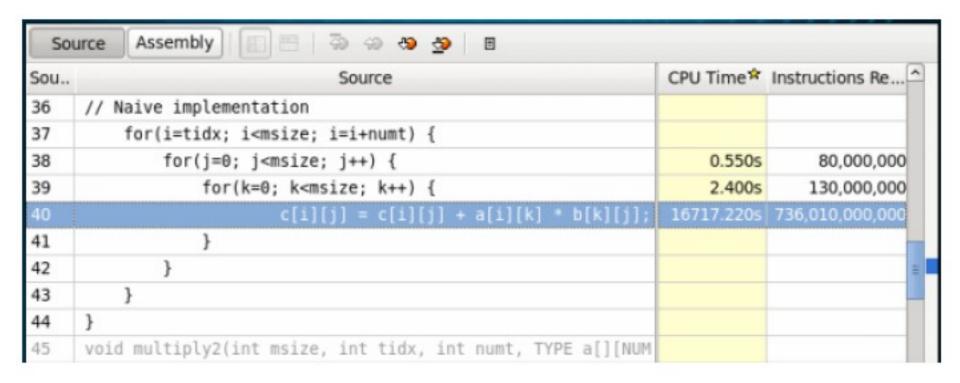








Look in the code:





Change the code:

```
matrix.c | multiply.c | 34 // Select which multiply kernel to use via the following macro so that the 35 // kernel being used can be reported when the test is run.
36 #define MULTIPLY multiply1
37
38 int NTHREADS = MAXTHREADS;
39
40 //static TYPE a[NUM][NUM], b[NUM][NUM], c[NUM][NUM];
41 typedef TYPE array[NUM];
42 typedef unsigned long long UINT64;
```



Change the code:

```
matrix.c 💥 📄 multiply.c 💥
45 void multiply2(int msize, int tidx, int numt, TYPE a[][NUM], TYPE b[]
   [NUM], TYPE c[][NUM])
46 {
47
           int i, j, k;
48
49 // Loop interchange
           for(i=tidx; i<msize; i=i+numt) {</pre>
50
                    for(k=0; k<msize; k++) {</pre>
51
52 #pragma ivdep
53
                             for(j=0; j<msize; j++) {</pre>
                                      c[i][j] = c[i][j] + a[i][k] * b[k][j];
54
55
56
57
58 }
```



Test if problem is resolved:

```
[mburger@mice-mic0 /tmp]$ ./matrix.mic
Addr of buf1 = 0x0x7fdb838ce010
Offs of buf1 = 0x0x7fdb838ce180
Addr of buf2 = 0x0x7fdb7c84d010
Offs of buf2 = 0x0x7fdb7c84d1c0
Addr of buf3 = 0x0x7fdb757cc010
Offs of buf3 = 0x0x7fdb757cc100
Matrix size: 3840
Using multiply kernel: multiply2
Threads #: 240, Execution time = 3.563 seconds
[mburger@mice-mic0 /tmp]$
```

Vtune Amplifier im Einsatz



- Approach for the investigation of the MMM-problems:
 - Hardware counter
- Count certain "events":
 - Cache / Memory accesses
 - Using of INT / FP-Units
 - SIMD instructions
 -
 - → must be supported by hardware!

Summary



- Cluster Studio is an extensive collection of tools
- Assists in a lot of parts of software development process
- Several pitfalls are still there however
- Only minimal examples covered here



Thanks for your attention!