

Automatic Code Parallelization

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Project Term
2020 - 2021

Clusters
Lichtenberg Cluster Darmstadt

Additional Software
Clang, LLVM, TypeART, Score-P,
Caliper, PAPI, openBLAS, GSL v2.5

Institute
Institute of Scientific Computing

University
Technische Universität Darmstadt

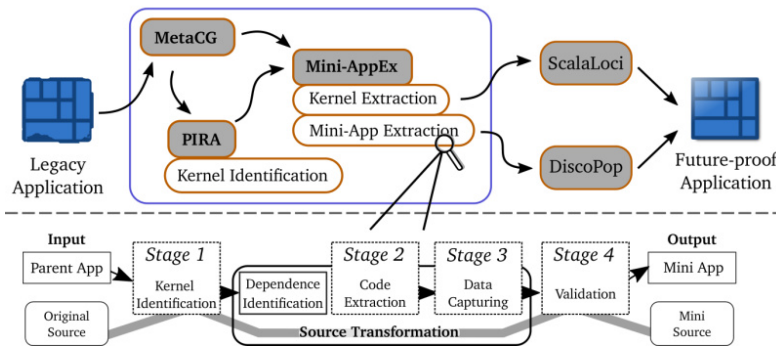


Figure 1: The SF4.0 workflow with a focus on the mini-app extraction approach.

Introduction

The Software-Factory 4.0 (SF4.0) is a 4-year LOEWE1 project funded by the German State of Hesse and involves several research groups at Technical University of Darmstadt. SF4.0 is concerned with the adaptation of legacy software due to changed requirements and technical advances. The main focus is on three topics: more flexible software systems in the context of the application area "Industrie 4.0", the parallelization of existing software in the context of "High Performance Computing" (HPC), and simplification of the re-engineering in both areas. In this Lichtenberg project, the automatic identification of application kernels and their extraction into a mini-app. Furthermore, a subsequent automatic parallelization of the mini-app is performed.

Methods

We develop and apply the workflow that is envisioned by the Software-Factory 4.0 project, see www.sf40.de, and depicted in Figure 2: (1) a mini-app is created from an existing, sequential target application and evaluated for its representativeness of the parent application. (2) The mini-app is used to apply the tool DiscoPoP [2] to discover potential parallelism, and generate OpenMP suggestions how to parallelize the target. (3) The suggestions are implemented and evaluated for their respective correctness and speed up. As another approach for the parallelization in step (2), the identified kernels are re-composed using the reactive multitier language ScalaLoc [3] to construct a scalable and fault tolerant distributed application. For the initial Kernel Identification, PIRA [1] is developed and used, which combines a static and dynamic program analysis. The list of its automatically identified kernels is passed to a source-to-source translator, which performs the source extraction. As part of this source translation, the application data is captured using a newly developed type-safe checkpoint-restart library. Finally, the resulting mini-app can be used to perform experiments with the tool DiscoPoP to discover so-far

unexploited parallelism.

Results

As part of the kernel identification step, reducing the influence of the measurement system is crucial to obtaining a valid picture of the target application's execution. Hence, we develop the tool PIRA as open-source software and available at <https://github.com/tudasc/pira> to automatically reduce this influence by limiting the measurements to only relevant regions. Moreover, we have investigated the influence of the measurement system and PIRA's capability to reduce this influence on hardware performance counters. For example, PIRA allows to automatically detect load imbalances in parallel applications – a source for significant efficiency loss for largely-parallel applications. The approach is able to correctly identify the load imbalance present in the target applications for both applications we investigated. The approach is also used to identify kernel regions that are suitable for subsequent extraction as kernel. Such kernels can then be tied together using high-level languages such as ScalaLoc to enable hybrid on-premise and in-the-cloud execution. Finally, we developed a tool-supported approach to automatically extract these kernels together with all their dependencies to result in an executable mini-app of the original application.

Discussion

Our methods show good results in terms of their ability to reduce measurement overhead, and to identify load imbalances. The kernel identification worked well in the test cases evaluated. However, some target applications still exceed an acceptable level of overhead, due to their code structure and the challenges that instrumentation-based measurements face in such situations. The extraction approach is promising and works on a significantly large code base of ≈ 8.5 million lines of code. However, the source-to-source translator is still a research prototype.

Publications

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Last Update: 2023-03-16 01:27